<u>Chapter 3:</u> Scattering, Attenuation and Speckle



# Histology



# Reflection vs. Scattering



# Scattering

incident

scattered

wave

wave

- (Specular) Relfection vs. (Rayleigh) Scattering.
- Angular scattering vs. Back-scattering.
- Optical : ka>>1
- Rayleigh : ka<<1.
- Oscillatory : in between.

#### **Scatter Parameters**

- Scatter cross section (σ<sub>s</sub>):
   Total scattered power/Incident energy.
- Backscatter cross section ( $\sigma_b$ ).
- Backscatter coefficient (ε):
  - $-\sigma_b$  per unit volume of scatterers.
  - $\varepsilon$  normalized to solid angle (sr<sup>-1</sup>).

# **Scattering Properties**

- Rayleigh scattering (ignoring secondary scattering):  $\sigma_s \propto k^4 a^6$
- Determing factors:
  - Size and structure.
  - Cell, blood vessel and ductal network.
- Roughly Speaking:
  - Blood: f<sup>4</sup>.
  - Myocardium: f<sup>3</sup>.
  - Other soft tissue:  $f^{1.5-2.5}$ .

# **Scattering Properties**

Frequency (MHz)	ε(mm <sup>-1</sup> ) heart tissue	ε(mm <sup>-1</sup> ) blood
2.5	4.3·10 <sup>-5</sup>	0.5.10-6
3.75	1.5.10-4	2.6.10-6
5.0	5.0.10-4	8.2·10 <sup>-6</sup>









Figure 75 Backscattering coefficient of bovine tissues as a function of frequency.



**Figure 77** Integrated backscatter defined as the averaged backscatter coefficient over a frequency band relative to that from a flat reflector of canine myocardium measured *in vivo* as a function of cardiac cycle. (From Miller *et al.*, 1985).



- Sources of energy loss:
  - Reflection and scattering.
  - Relaxation.
- Relaxation:
  - Pressure change and volume change are not in phase.
  - Product of absorption and wavelength are roughly constant.
- Fundamental limitations of penetration:
  - Attenuation.
  - Safety requirements.



 $A \times I (z + \Delta z) = A \times I (z) - 2\beta A \times I (z) \Delta z$  $- \frac{\partial I (z)}{\partial z} = 2 \times \beta I (z)$  $I (z) = I_0 e^{-2\beta z}$  $\beta = \alpha f$ 

 $H(Z,f) = e^{-(\alpha f Z + j 2\pi f Z/c)}$ 

$$I(z, f) = I_0 |H(z, f)|^2 = I_0 e^{-2\alpha f z}$$

$$-10\log_{10}\left(\frac{I(z,f)}{I_0}\right) = 20(\log_{10}e)\alpha fz = 8.69\alpha fz$$

 $\alpha_{dB} = 8.69 \alpha_{nepers}$ .

#### Table V Attenuation coefficients of biological tissues and pertinent materials

NA	Attenuation coefficient (np/cm at 1 MHz at 20°C)	
Material		
Air	1.38	
Aluminum	0.0021	
Plexiglas	0.23	
Water	0.00025	
Fat	0.06	
Blood	0.02	
Myocardium (perpendicular to fiber)	0.35	
Liver	0.11	
Kidney	0.09	
Skull bone	1.30	

• Assuming a Gaussian signal:  $|S_t(f)|^2 = e^{-(\frac{f-f_0}{\sigma})^2}$  $\left|S_{r}(R,f)\right|^{2} = \left|S_{t}(f)\right|^{2}e^{-4\alpha Rf} = e^{-\left(\frac{f-f_{0}}{\sigma}\right)^{2}-4\alpha Rf}$  $\left|S_{r}(R,f)\right|^{2} = e^{-\left(\frac{f-f_{1}}{\sigma}\right)^{2}} e^{-4\alpha R(f_{0}-\sigma^{2}\alpha R)}$  $2\mathbf{R}\mathbf{R}\mathbf{0}$  $f_1 = f_0 - 2\sigma^2 \alpha R.$ 

### Attenuation on Pulse Shape

- Center frequency downshift → Lateral resolution decreases with depth.
- The downshift is proportional to:
  - Bandwidth<sup>2</sup>.
  - Attenuation coefficient.
- Absolute bandwidth is un-changed → Axial resolution is un-affected.
- Tradeoff between lateral and axial resolution.











### Speckle Formation

• Speckle results from coherent interference of un-resolvable objects.



### Speckle Formation

- In diagnostic ultrasound, the size of tissue micro-structures is often much smaller than a typical wavelength.
- Pulse-echo ultrasonic images are formed using the phase information.
- Speckle appears as brightness variations and obscure the underlying information.

# Speckle Noise



# Speckle Noise

- Coherent sum of random signals from sound scatterers in a resolution cell.
- Brightness variations are independent of tissue properties.
- Multiplicative noise.
- Fundamental limitation of contrast resolution.

## Speckle First-Order Statistics





$$\operatorname{Re}\left\{A\right\} = \frac{1}{\sqrt{N}} \sum_{k=1}^{N} |a_{k}| \cos \theta_{k}$$
$$\operatorname{Im}\left\{A\right\} = \frac{1}{\sqrt{N}} \sum_{k=1}^{N} |a_{k}| \sin \theta_{k}$$
$$p_{\operatorname{Re}\left\{A\right\},\operatorname{Im}\left\{A\right\}} = \frac{1}{2\pi\sigma^{2}} e^{-\frac{\operatorname{Re}\left\{A\right\}^{2} + \operatorname{Im}\left\{A\right\}^{2}}{2\sigma^{2}}}$$
$$\sigma^{2} = \frac{1}{N} \sum_{k=1}^{N} \frac{|a_{k}|^{2}}{2}$$

# Speckle First-Order Statistics

$$p_{I} = \frac{1}{2\sigma^{2}} e^{-\frac{I}{2\sigma^{2}}}$$

$$p_{E} = \frac{E}{\sigma^{2}} e^{-\frac{E^{2}}{2\sigma^{2}}}$$

$$SNR_{I} = \frac{\langle I \rangle}{\sigma_{I}} = 1$$

$$SNR_{E} = \frac{\langle I \rangle}{\sigma_{E}} = \frac{(\pi\sigma^{2}/2)^{2}}{((4-\pi)\sigma^{2}/2)^{2}} \approx 1.9$$

# Speckle First-Order Statistics

• On a log display:

$$D(dB) = f(I) \equiv 10\log_{10}(\frac{I}{I_0})$$

$$D = f(\langle I \rangle) + (I - \langle I \rangle)f'(\langle I \rangle) + R$$

$$\sigma_D^2 \approx f'(\langle I \rangle)^2 \sigma_I^2 = (\frac{10}{\ln 10})^2 \frac{\sigma_I^2}{\langle I \rangle^2}$$

$$\sigma_D \approx 4.34(dB) \leftarrow \text{Fundamental Limitation of Contrast Resolution}$$

# Speckle Noise



### Homework #1

- Computer Homework #1: Speckle Statistics
- Due 5:00pm 3/20/2012 by emailing to paichi@ntu.edu.tw
- <u>Please use a single MATLAB program for</u> <u>the entire homework.</u>

- 1. Create an array of 10,000 complex data with the following statistics:
- Uniform distribution of amplitude in [0, 1].
- Uniform distribution of phase in  $[0, 2\pi]$ .
- Plot the histograms of the amplitude and intensity of the above data.

2. Create a new array of N data points based on the original array (N=10,000, 5,000, 2,000, 1,000 and 500). The ith point of the new array is the sum of M consecutive data points (M=1, 2, 5, 10 and 20) of the original array (from (i-1)\*M+1 to i\*M). Calculate and plot the ratio of the mean to the standard deviation of the amplitude and intensity arrays as a function of M.

3. Repeat 1 and 2 by making the amplitude distribution normal with (0, 1).

4. Repeat 1 and 2 by making the phase distribution normal with (0, 1).

 (bonus, not required) Use the program to investigate any issues relevant to this topic (speckle statistics).